

Pacing Guide

<p style="text-align: center;"><u>Week 1</u></p> <p>Use breadboard to assemble wires to test all components Run “screen test” arduino code.</p>		<p>Begin soldering components (if comfortable soldering)</p> <p>If no soldering experience, practice soldering</p>		<p>**Checkpoint** All components should be verified to be in working order.</p>
<p style="text-align: center;"><u>Week 2</u></p> <p>Complete soldering. Begin designing the case for laser cutting.</p>		<p>Complete laser cutting the case. Add any additional personalization (raster/paint/vinyl)</p>		<p>**Checkpoint** All soldering complete. Design for laser cut template complete.</p>
<p style="text-align: center;"><u>Week 3</u></p> <p>Explore supplied game code. Depending on time and experience level, change code to</p>		<p>**Checkpoint** Project complete</p>		