# Pacing Guide

## Week 1
- Use breadboard to assemble wires to test all components.
- Run “screen test” arduino code.
- Begin soldering components (if comfortable soldering).
- If no soldering experience, practice soldering.

**Checkpoint**
- All components should be verified to be in working order.

## Week 2
- Complete soldering.
- Begin designing the case for laser cutting.
- Complete laser cutting the case. Add any additional personalization (raster/paint/vinyl).

**Checkpoint**
- All soldering complete. Design for laser cut template complete.

## Week 3
- Explore supplied game code. Depending on time and experience level, change code to

**Checkpoint**
- Project complete